

Geography 403
Lecture 8
Geographic Information Systems

Needs: Lect_403_8.ppt

Key Terms and Concepts

GIS Background and Basics

GIS Example Operations and Applications

Georeferencing with TerrSet/IDRSI

A. GIS background

- PP1 1. Geographic approach to problems--traditional maps
- 2. Historically used "overlays" of information to look for areal correlations
 - a. Hard to transform information to same scale and projection
 - b. Tremendously tedious manual work
- PP2 3. A GIS is a computer-based system that allows locations (geocoding-georeferencing) to be related to attributes (property ownership, rainfall, soil type, zoning)
 - a. A geographic framework for an area of interest is established
 - b. Attribute information is added as "layers"
- PP3 c. Data can be used to produce maps, but the map is an output product, rather than a data source, as in traditional research methodology (maps do serve as data sources for the GIS, however)
- PP4 d. "New" information can be generated (ex. start with soil type, rainfall and topography--produce slope, soil erodibility, runoff potential, and combine into erosion potential for a region)

B. GIS Basics

- 1. Data types
 - a. Point-for a selected specific point
 - b. Areal-for a specific area or volume
- 2. Storage/Display approaches
 - a. Raster-"grid cell"--high storage, low computation, useful for data that "have values everywhere" like remotely sensed images
 - b. Vector-(points, lines, and polygons approach)--low storage, high computation, useful for data that have values that are the same over certain areas, like property ownership

C. Using a GIS to help solve problems

- PP5 1. As in most research problems, an appropriate question must be framed "Where is the best place to put the village dump?"
- 2. Raw data must be gathered and "digitized" to form a basic data set
- 3. Analysis "tools"
 - a. Basic--data base query, developing "Boolean" (binary-logical) images--coverages

- i. Segregate data in a coverage by some criteria, producing a "either it is or it isn't result, ex. slopes of less than 5%
- b. OVERLAY--combine images to produce a new result, by doing a math operation to every data bit (with two boolean images multiplied, this produces a result like a FORTRAN "AND" operator (only areas with both features remain "1"))
- c. RECLASS-ASSIGN--have groups of values rather than just 0 and 1 (create categories from raw data)
- d. REGRESS-SCALAR-TRANSFORM--use a few points to establish a relationship, and extend to all location to produce a coverage or layer (i.e. have altitude, want temperature everywhere, but only have at a few point)
- e. OVERLAY--ratio images (like N.D.V.I.)
- f. SURFACE--develop "new" information like slopes from topography
- g. ORTHO—"drape" information over 3-D surfaces
- h. DISTANCE-buffer--find the distance from any type of objects and "buffer" them
- i. COST-PATHWAY--apply "friction" to movement (include quality of roads in a transportation assessment, and determine the least cost route
- j. VIEWSHED-WATERSHED--determine the "exposure" and drainage of a particular area (site for a roadside park with the best view)

D. Example applications

- 1. Use thermal imagery to approximate topography??? Have only altitudes and land cover types of a few locations (Yosemite)
- 2. Determine best site for a landfill (classic)
- 3. Plan site of a new hospital to maximize accessibility
- 4. Many more examples...

E. Georeferencing Example

- PP6
- 1. Transfer information from one image to another in TerrSet/IDRISI using RESAMPLE
 - a. "Rubber-sheet" transformation
 - b. Problems with accurate translation (compare nearest neighbor or bilinear sampling, and linear or higher level mathematical formula)
 - c. Allows incorporation of remote sensing imagery into the "geographic grid" for full utilization in a GIS
 - 2. Example with Milwaukee Near CIR image (milw234.rst)
 - a. Rotate image to put north near top (milw234r.rst)
 - b. Using an existing correspondence file (milwgeor.cor) as translation key

>first line: number of points

>next lines (coordinates in start image (x,y), coordinates in finish image (x,y)

>obtain for points that can be located on both the image and some other source with geolocalational information.

#1	306	588	-87.921	43.221 I43& Mequon Road
#2	428	388	-87.916	43.176 I43& Brown Deer Road
#3	580	36	-87.925	43.129 Bottom of ϕ in Milw. River
#4	74	514	-87.982	43.230 Elbow of Milw. River near Thiensville
#5	58	34	-88.044	43.148 Good Hope and 107th Street
#6	150	264	-87.998	43.180 East end of pond near 76th&Brown Deer Rd
#7	568	422	-87.880	43.171
#8	242	427	-87.954	43.202
#9	211	672	-87.932	43.243
#10	103	483	-87.980	43.222
#11	293	326	-87.955	43.178
#12	561	155	-87.915	43.124
#13	302	474	-87.935	43.203
#14	58	689	-87.963	43.263
#15	126	71	-88.024	43.148
#16	224	439	-87.956	43.203
#17	564	76	-87.924	43.110
#18	46	565	-87.983	43.240

- c. View GCP points (including magnify function), add or remove GCP points based on RMS values (note mislocation of #3)
- d. Output reference parameters, lat/long reference system (-88.10 to -87.85 and 43.06 to 43.28)
- e. Output reference parameters, new number of columns and rows (relates to resolution) 875 c x 1045 rows
- f. Linear solution (milw234rglbn.rst or milw234rglbi.rst) or quadratic solution (milw234rgqbi.rst)